

State of Decay generators and solar power





Overview

There are several ways to get power for your base in State of Decay 2. Arguably the easiest method is the generator mod. Some slots that can make use of power offer the option of hooking up the generator mod, or portable generator, if you have one. While it is the easiest option, it's also the biggest hassle. It drains fuel, it.

To get the Solar Array generator in State of Decay 2, you'll first need a large slot in your base. As far as materials go, you're going to need 10 Circuitry scraps. Lastly, one of your survivors need to have Knowledge of Electricity.

To capture a State of Decay 2 Power Outpost, you'll need enough Influence, and at least one open Outpost Slot in your base. Specifically, you're going to need 2000 Influence, which is.



State of Decay generators and solar power

12V 10AH



Generators? :: State of Decay 2 General Discussions

U give em fuel, they give u power, some places need power to run properly, there should be a button in the shape of a generator when u open the community page, click it, ...

Why build a Solar Array if you have a Utility Room at this base?

State of Decay 2. All Discussions for around 50 IG days and I used the built-in generator to power the base, a fuel outpost gave me enough fuel to keep it running 24h/24 ...



[Solar panel vs solar array : r/StateofDecay2](#)

For State of Decay and State of Decay 3 content visit [r/StateofDecay](#) and [r/StateofDecay3](#)! Members Online o Solar panel mods only power the building slot they are installed in. Solar ...

Facility: Solar Array , State of Decay 2 Wiki , Fandom

The Solar Array is one of the three Utility Facilities. It provides Power to all of your facilities without any upkeep cost or noise. Accepts Universal Facility Mods. In-game description: Provides free, silent power to the entire base.



Building ...



[Electronics skill specialization](#)

The electronics branch says "unlocks solar generator". What exactly does that mean? I don't think it's referring to solar array facility but rather to the "solar generator" facility mod. But I already ...



Power Outpost vs Generator :: State of Decay 2 General Discussions

State of Decay 2. All Discussions Utilities and electronics is certainly a must for me, probably #1 to have. Even if I don't need solar the skill allows for Hydroponics. I wish ...



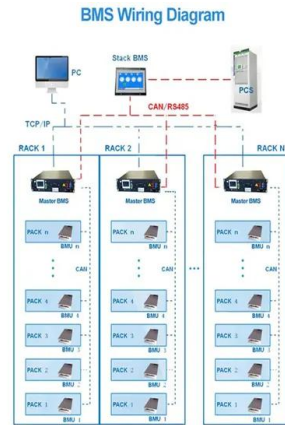
New to state of decay, Power and water question. : ...

For State of Decay and State of Decay 3 content visit r/StateofDecay and r/StateofDecay3! Dayton002. ADMIN MOD New to state of decay, Power and water question. So some things ...



[Generator , State of Decay Wiki , Fandom](#)

Solar Power: The solar array collects energy during the day, and outputs from batteries during the night. There is no need for fuel.
Electric Power: While the power is on, we can cook hot meals ...



[Electronics skill specialization](#)

Welcome to the State of Decay 3 subreddit!
While we're waiting for the game to release, feel free to share your ideas and wishes you have for SoD3! This sub is exclusively for the third game.
...

State of Decay 2: How to Get a Portable Generator & How to

And if the Enclaves all let you down for a portable generator, be sure to check any limited-time traders you're notified of State of Decay 2. They often have powerful weapons ...



Best place to use a portable generator? : r/StateofDecay2

For State of Decay and State of Decay 3 content visit r/StateofDecay and r/StateofDecay3! So often this is just to "tide you over" until you get a more reliable supply. For example, a ...





Electricity/Power to a base not working as intended?

An Outpost that provides power always produces electric lighting and powers all facilities. Sounds right. A generator facility does the same as above, which again seems right. The builder ...

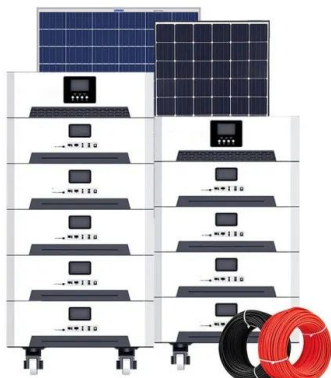


[Portable generator : r/StateofDecay2](#)

For State of Decay and State of Decay 3 content visit [r/StateofDecay](#) and [r/StateofDecay3](#)! Does a portable generator provide power to the whole base or just where you install it? Right ...

Is giving up a large slot for solar array worth it?

Generators consume fuel & make too much noise, also they need to be started manually again & again. So, I was thinking about building a solar array, but it will cost a large slot. & you know, ...



Theory craft: Power Generator, Solar power, or Power outpost

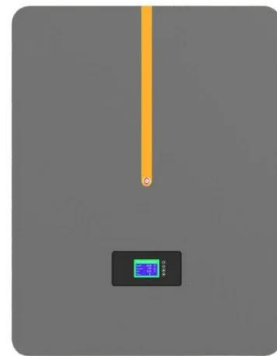
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**Power in base or via outpost? :
r/StateofDecay2**

Curious if people prefer to build power solar power in your bases or instead use an outpost for power? what do you see as the pros/cons of each? For State of Decay and State of Decay ...



Power generator or power outpost provide more lightning at base.

For State of Decay and State of Decay 3 content visit [r/StateofDecay](#) and [r/StateofDecay3](#)! Members Online o Rustykilo. ADMIN MOD Power generator or power outpost provide more ...



[State of Decay 2 General Discussions](#)

Plan A : Portable generator, found one and put the mod to your command center. Plan B : Power plant in the city, make an outpost inside. Plan C : Get a survivor able to build ...



**How do you get water & electricity? :
r/StateofDecay2**

This sub is exclusively for the second installment of our favorite zombie survival franchise. Please read the rules before posting or commenting. For State of Decay and State of Decay 3 content ...





[Best use of facility mods? : r/StateOfDecay](#)

Solar generator - free power to one facility.
Completely irrelevant once you beat the game as
a builder / set up a power station Outpost but
also able to be made in the workshop rank 3 so
...



51.2V 150AH, 7.68KWH



**Need a Portable Generator? Here's where
to find them.**

The red tool chest holds either a Water Cooler or
Portable Generator about 90% of the time. These
types of buildings are called Garages and Small
Warehouses, mostly. You just don't ...

[What are generators good for? : r/StateOfDecay](#)

What are generators good for? Noob here: So I
understand that you can add them as mods for
several facilities. Alternatively, you can get the
Electrician skill and build solar power arrays ...



**Is the portable generator worth it? :
r/StateofDecay2**

Some things need power to craft, some facilities
give an extra bonus with power, some just
outright need power to be built. power is very
useful but honestly go for an outpost asap, a ...





what does attaching stuff to stations do? :: State of Decay 2 ...

State of Decay 2. All Discussions I am completely new to the game but i know you can attatch a generator to a building and activate that to get "power" so you can upgrade it ...



Why build a Solar Array if you have a Utility Room at ...

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